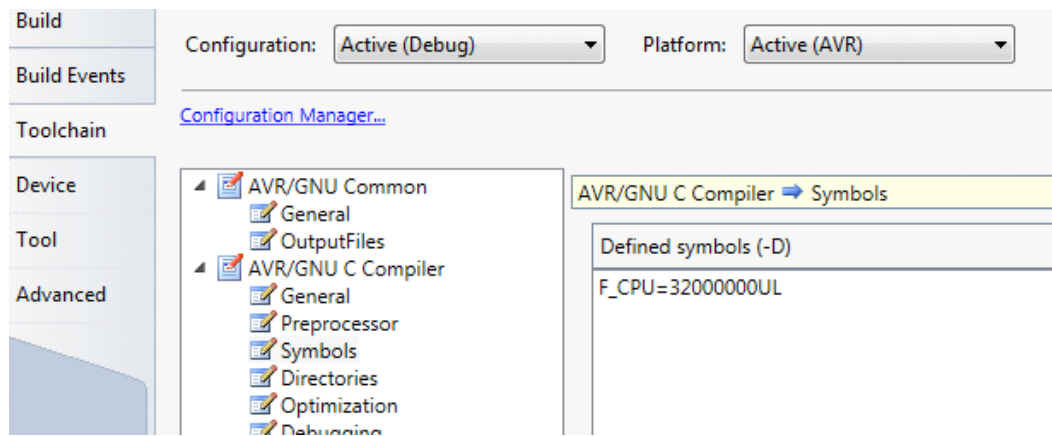
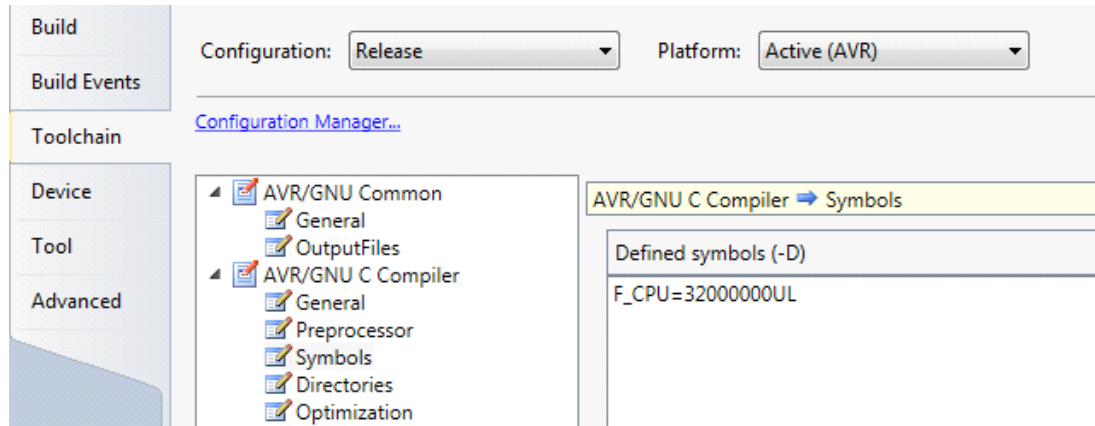


Bei Verwendung des AVRStudios bitte nachfolgende Einstellungen vornehmen. Jeweils in "Debug und Release. Dann kann man in beiden Funktionen die Parameter nützen!



Build Configuration: **Release** Platform: **Active (AVR)**

Build Events

Toolchain [Configuration Manager...](#)

Device

Tool

Advanced

- AVR/GNU Common
  - General
  - OutputFiles
- AVR/GNU C Compiler
  - General
  - Preprocessor
  - Symbols
  - Directories
  - Optimization
  - Debugging
  - Warnings
  - Miscellaneous
- AVR/GNU Linker
  - General
  - Libraries

AVR/GNU C Compiler → Optimization

Optimization Level: **Optimize for size (-Os)**

Other optimization flags:

- Prepare functions for garbage collection (-ffunction-sections)
- Prepare data for garbage collection (-fdata-sections)
- Pack Structure members together (-fpack-struct)
- Allocate only as many bytes needed by enum types (-fshort-enums)
- Use rjmp/rcall (limited range) on >8K devices (-mshort-calls)

Build Configuration: **Debug** Platform: **Active (AVR)**

Build Events

Toolchain [Configuration Manager...](#)

Device

Tool

Advanced

- AVR/GNU Common
  - General
  - OutputFiles
- AVR/GNU C Compiler
  - General
  - Preprocessor
  - Symbols
  - Directories
  - Optimization
  - Debugging
  - Warnings
  - Miscellaneous
- AVR/GNU Linker
  - General
  - Libraries

AVR/GNU C Compiler → Optimization

Optimization Level: **Optimize for size (-Os)**

Other optimization flags:

- Prepare functions for garbage collection (-ffunction-sections)
- Prepare data for garbage collection (-fdata-sections)
- Pack Structure members together (-fpack-struct)
- Allocate only as many bytes needed by enum types (-fshort-enums)
- Use rjmp/rcall (limited range) on >8K devices (-mshort-calls)

